

## **February Camp Itinerary A**

### **Friday, February 15th**

1700 – 1800 Arrival/Check-in

Receive Bunk assignments and find room/set up sleeping

1800 – 1900 Dinner

Staff Introductions, review activities for weekend, any other announcements

1900 – 2030 Star Charting activities

2030 – 2130 prep for lights out

2200 Lights out

### **Saturday, February 16<sup>th</sup>**

0630 – Wake up/Morning Colors

0700 – 0745 PT

0800 – 0900 Breakfast

Review activities for day, any other announcements

0900 – 1300 Team building activities (Camp Provided)

1300 – 1400 Lunch (MREs)

1400 – 1630 Map & Compass

1630 – 1730 Flag retirement ceremony

1730 – 1800 Retire Colors/Cabin Break

1800 – 1900 Dinner

1900 – 2030 Camp Fire Dessert/Indoor Gym Time/Recruit pre-testing (GLCYM)

2030 – 2130 prep for lights out

2200 Lights out

### **Sunday, February 17<sup>th</sup>**

0630 – Wake up/Morning Colors

0700 – 0745 PT

0800 – 0900 Breakfast

Review activities for day, any other announcements

0900 – 1130 Shelter Building/Fire Building

1130 – 1215 Lunch (Hot Dogs)

1215 – 1400 Team v Team Capture the Flag

1400 – 1430 Pack up gear to depart/retire colors

1430 – 1500 Debrief before departure

Q&A for all attendees to aid in AAR

## **February Camp Itinerary B (Inclement Weather)**

### **Friday, February 15th**

1700 – 1800 Arrival/Check-in

    GCYM est. time of arrival 1730

    Receive Bunk assignments and find room/set up sleeping

1800 – 1900 Dinner

    Staff Introductions, review activities for weekend, any other announcements

1900 – 2030 knock out Competition (Greater Cleveland Game)

2030 – 2130 prep for lights out

2200 Lights out

### **Saturday, February 16<sup>th</sup>**

0630 – Wake up/Morning Colors

0700 – 0745 PT

0800 – 0900 Breakfast

    Review activities for day, any other announcements

0900 – 1300 Team building activities (Camp Provided)

1300 – 1400 Lunch (MREs)

1400 – 1630 Map & Compass, knot tying

1630 – 1730 DDR Jeopardy

1730 – 1800 Retire Colors/Cabin Break

1800 – 1900 Dinner

1900 – 2030 Camp Fire Dessert/Indoor Gym Time/Recruit pre-testing (GLCYM)

2030 – 2130 prep for lights out

2200 Lights out

### **Sunday, February 17<sup>th</sup>**

0630 – Wake up/Morning Colors

0700 – 0745 PT

0800 – 0900 Breakfast

    Review activities for day, any other announcements

0900 – 1130 Shelter Building/Fire Building

1130 – 1215 Lunch (Hot Dogs)

1215 – 1400 Team building games/activities

    i.e. 2 truths and a lie, human knot, tug-o-war, mine field (Damion)

<https://www.signupgenius.com/sports/team-building-sports.cfm>

[https://www.momjunction.com/articles/team-building-activities-games-and-exercises-for-teens\\_00375666/#gref](https://www.momjunction.com/articles/team-building-activities-games-and-exercises-for-teens_00375666/#gref)

1400 – 1430 Pack up gear to depart/retire colors

1430 – 1500 Debrief before departure

    Awards

    Q&A for all attendees to aid in AAR

## Packing List

Winter Encampment gear list. Parents/guardians should feel free to add to this list as appropriate, but should still be able to pack all gear in the unit provided sea bag:

- Sleeping bag for cold weather
- Pillow
- Extra Blanket (optional)
- Canteen or hydration system (CamelBak)
- Skivvy drawers/underwear (4 pairs)
- Socks (8 pairs)
- Red Young Marine PT shirts
- Unit T-shirt (Recruits have not been issued these yet)
- 3 shirts that are YM appropriate (no foul language/images, etc)
- PT Gear (2 pairs sweatpants, hoody, tennis shoes)
- Jeans (2 pair, no holes)
- Hygiene kit: soap, shampoo/conditioner, toothbrush, toothpaste, deodorant, shower shoes, hairbrush/comb, etc. as needed
- Towel (1)
- Washcloth (1)
- ISO mat (ground mat to go under sleeping bag) – Optional
  - o Young Marines will be given the opportunity to earn a Battalion Achievement ribbon if they willing sleep outside for one night of the encampment (weather permitting)
- Flashlight w/extra batteries
- Trash bags/laundry bags for dirty laundry
- Ziploc bags for waterproofing
- Camouflage uniform – including boots
  - o Ribbons should be left at home
  - o YMs WILL BE ARRIVING TO CAMP IN CAMOUFLAGE UNIFORM
  - o Recruits to wear Red PT shirt and Khaki Pants (aka – alternate recruit uniform)
- Thermals/long underwear, gloves, hats, winter coat
- Field Jacket (Optional)
- Hiking boots – optional, can use your jungle boots
- Ink Stick/Pencil, Highlighter, Notebook
- Guidebook
- Digital or Disposable cameras are permitted (no cell phones, so the camera has to be an independent operation camera)
- Prescription medications in original bottles – to be handed in to staff upon arrival

**\*\*\*ALL ITEMS SHOULD BE PROPERLY MARKED WITH THE YMs NAME. WE WILL BE OUTSIDE THE MAJORITY OF THE TIME. YOUNG MARINES NOT PROPERLY PERPARED TO PARTICIPATE IN THE ENCAMPMENT BECAUSE THEY DO NOT HAVE THE GEAR WILL BE SENT HOME. YOUNG MARINES YOU WILL BE CARRYING YOUR OWN GEAR!!!**

**\*\*\*NO ELECTRONIC GEAR!!!**

**\*\*\*NO SPENDING MONEY NEEDED!!!**